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Sound Arts & Music graduate with an atonement to the creative expression sound as a medium possesses. With experience in working on a range of projects remotely and internationally during the pandemic, I have honed the skills to function as an individual and collaborative role both on and off-site. With interests in sound design, music production, and experimental sonic performance, I look for a better perspective to gain hands-on creative industry experience.

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Work

Fete de la Musique

Composer/ Music Producer

—London College of Fashion

• **Date**— February-May (2021)

- **Key Responsibilities:** Working closely with the fashion designers to understand their vision for the show and incorporate their ideas into the music produced for the runway. Considering the mood, theme, and style of the garments to ensure the music enhances the overall experience.
- **Key Achievements:** Adapting to the changing circumstances: The pandemic created a lot of uncertainty and disruption in the industry, with many events being cancelled or postponed. Overcoming these challenges provided the experience of adapting and overcoming to still be published by both LCF and LCC.
- **Skills**— *Composition, Music Production (Ableton), Collaboration, Time Management, Creative Direction,*

Remember

Assistant Sound-Designer

—London College of Communication

Date- May (2023)

- **Key Responsibilities:** working with the director and the the post-production team to create a sonic environment that accurately reflects the scene's location and mood. This involves selecting and manipulating a range of sound effects, such as ambient noise, background music, and dialogue, to create a cohesive and immersive soundscape that enhances the film's emotional impact.
- **Key Achievements:** *Remember* is currently being sent off to competitions and film festivals.
- **Skills**— *Post-Production Sound, Sound Design (Ableton, Pro-Tools), Foley, Atmosphere, Time Management, Collaboration*

Chewy Spit

Sound Recordist & Designer

—Central Saint Martins

Date- April-June (2022)

- **Key Responsibilities:** selecting and setting up the appropriate microphones and recording equipment, managing the recording process, and ensuring that the sound captured during the production phase was of sufficient quality for use in the final edit.
- Technical skill, creativity, and a deep understanding of the emotional impact of sound on the audience.
- **Skills**— *Sound for Production, Post-Production Sound (Premier Pro, Pro Tools), Foley, Composition, Time Management, Sound Design*

Education

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University of the Arts London (2019-2023)

- *Certificate of Higher Education (Preparation for Design & Media)*
- *Sound Arts & Music (BA)*

—During my time in London College of Communication I expanded my knowledge of sonic studies and trained my ear to understand and develop a range of skills that encompass sound as a medium. While also picking up the technical knowledge of studio praxis, I have learned to collaborate and manage a sonic-led projects pertaining to studio work, DAWs, and design methods.

Franklin Road Academy (2016-2019)

- *Diploma*

